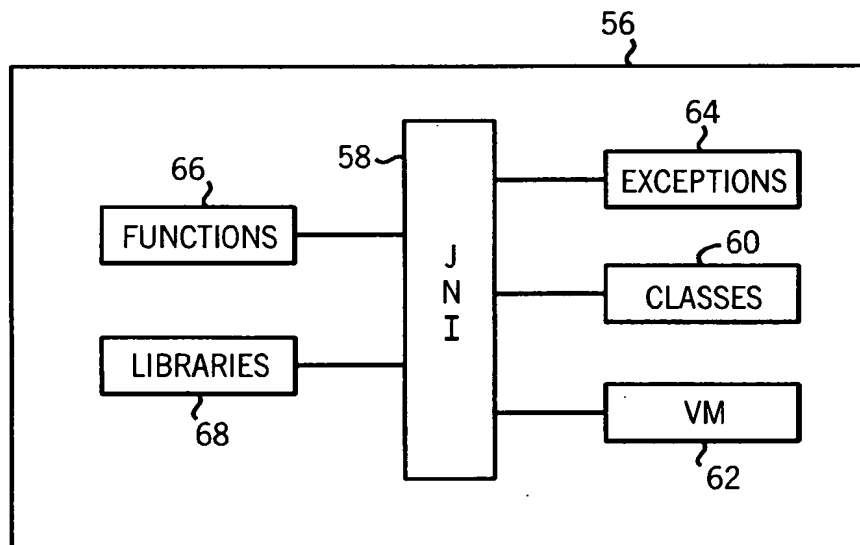
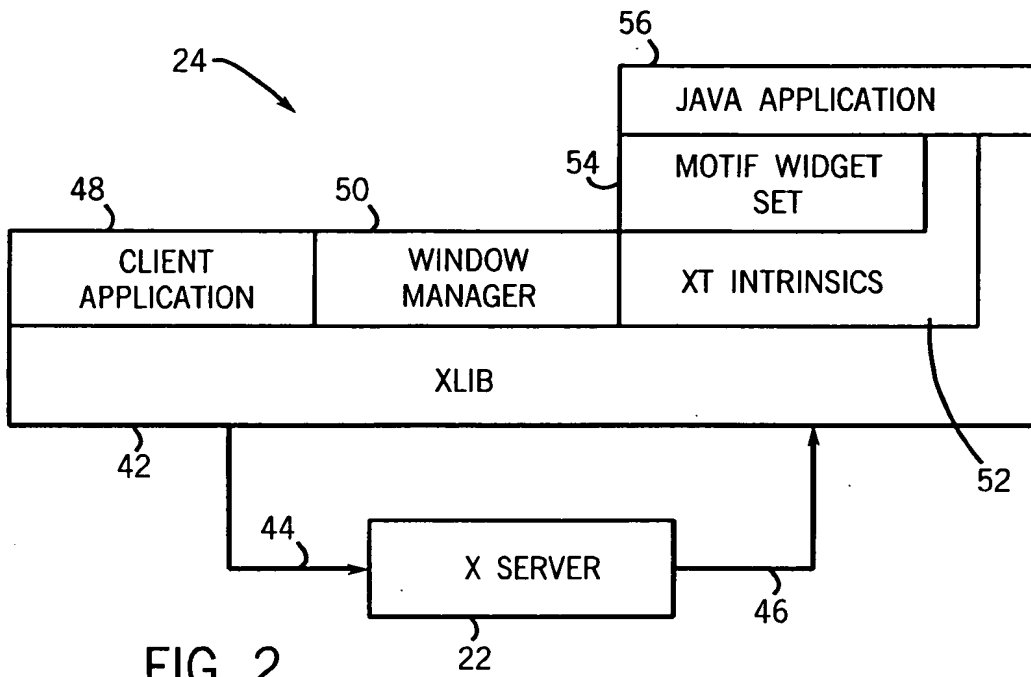


The diagram illustrates a computer system architecture. At the top, a monitor (28) is connected to a system unit (26). A keyboard (25) and a mouse (23) are also connected to the system unit. The system unit is connected to a central processing unit (20) via a vertical line. The central processing unit (20) is divided into several layers: a top layer labeled 'DEVICE DRIVERS' (40), followed by an 'X SERVER' (22). Below the X SERVER are two vertical channels (44) separated by a central line (46). Each channel contains a triangle pointing up and a triangle pointing down. These channels connect to a layer labeled 'XLIB' (42). Below XLIB is an 'APPLICATION' layer (56). To the left of the central processing unit, there is a large rectangular block (30) divided into four sections: 'GRAPHICS CONTENT' (32), 'COLORMAPS' (32), 'FONTS' (34), and 'CURSORS' (36). A section labeled 'PIXMAPS' (38) is also shown, connected to the 'X SERVER' (22) layer.

FIG. 1



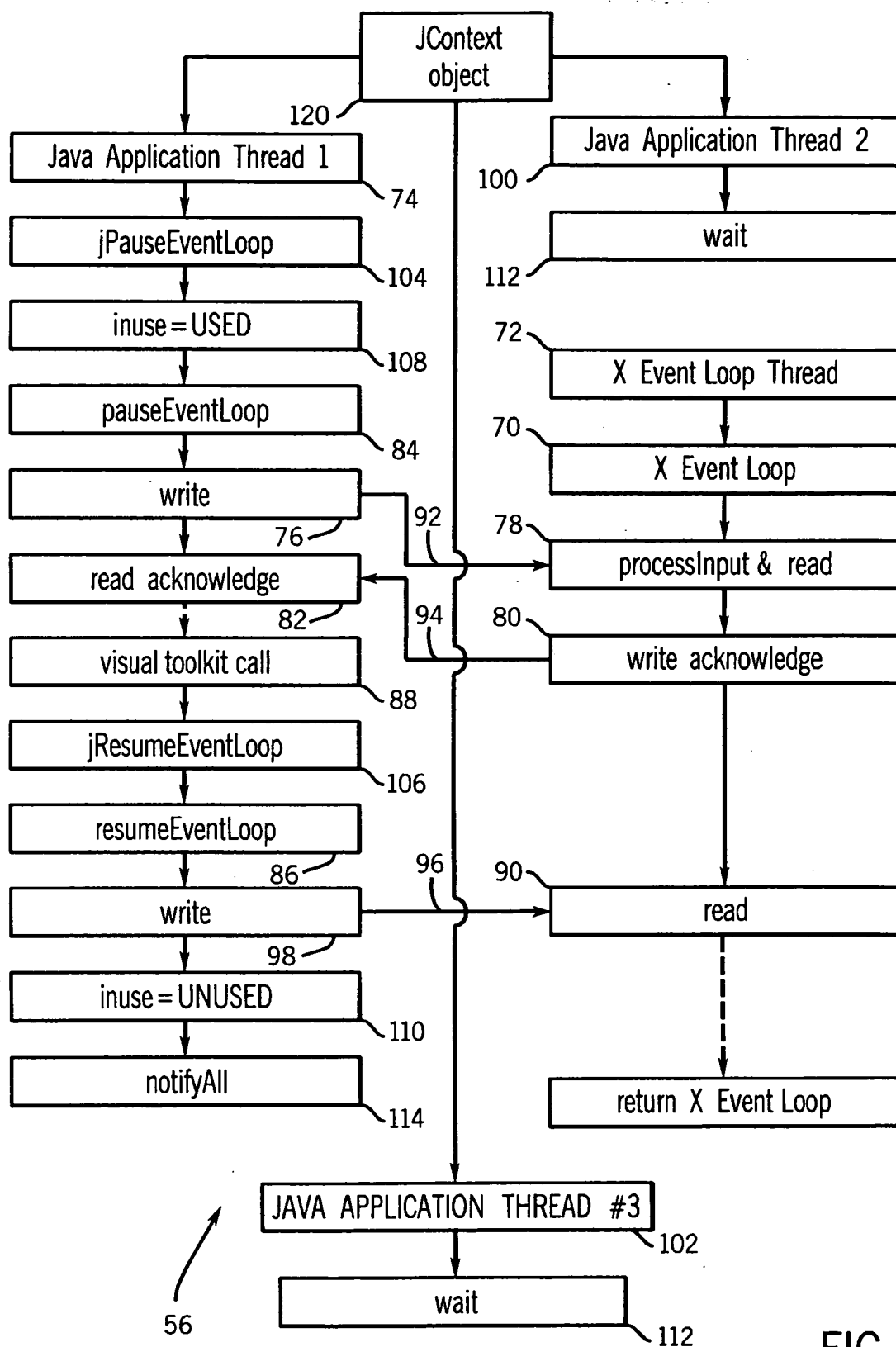


FIG. 4